



WBF Convention Card

DEFENSIVE AND COMETITIVE BIDDING	LEADS AND SIGNALS				
OVERCALLS(Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE				
Light overcalls 1 level (can be 4), sound at 2 level		Lead	in Partner's Suit		
After 1 lvl overcall: new suit F at 1 or 3 level, NF at 2 level wide range	Suit	4th, MUD, 2nd from 4+ small	4th, top of xxx if SUPP otherwise low.		Category Green
1NT 7-12, 2NT 13-15, cue 10+ w/ fit, jump cue 7-10 w/ 4+ fit	NT	4th, top or second from 3/4 small	4th, top of xxx if SUPP otherwise low.		Country: Australia
in comp 2NT shows 4 card raise	Subseq	King from AK in middle game vs S, 4th/ATT (high from H if switch wanted)		Event: Mixed	
After 2 lvl overcall: new suit F, 2NT INV (10-12), cue 10+ w/fit	Other:	Against suit we lead King from AK if: planning to switch to singleton, 5+ level,			Players: Sophie Ashton - Dave Wiltshire
1M (2m) 2M 2NT = 10+ w/fit		if we have bid and raised, if declarer opened 4x, A asks for ATT if it denies King			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY	
15-18 live, responses as per 1NT opening	Lead	Vs.Suit	Vs. NT		GENERAL APPROACH AND STYLE
14-16 reopening, response as per 1NT opening	Ace	AKx(+) A(+)	AKx(+)		5 card Majors (4 in 3rd possible)
JUMP OVERCALLS(Style; Responses; Unusual NT)	King	KQ(+), AK, rarely AKx(+), see above	UB/CT AKJT KQT9		2/1 GF except 1M-2C ART
1-Suit: 2M (10) 11-14(15) 6+M not 64; others PRE	Queen	QJ+	(A)QJ(+) KQ(+)		High card points are a guide, frequently upgrade
2-Suit: 2NT Lowest Unbid Suits, any range	Jack	JT(+), Jx, KJT(+)	(H)JT(+)		Aggressive initial action when nv (especially vs vul)
	10	(H)T9(+)	(H)T9(+)		Very light openings 1st seat nv vs vul and in 3rd seat
Reopening: (10)11-14(15) 6+ not 64, 2NT 19-21	9	9x KJ9	9xx 98x 98x(+)		1NT Openings: 15-17, upgrade 5 card suits usually. 14-16 1st favourable
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)	Hi-x	Sx xSx(+)	Sx xSx(+)		2 OVER 1 Responses: GF except 1M-2C ART
(1M) 2M 55+ OM + m any range, 2NT 10+ asks, 3C/4C P/C	Lo-x	HxS, HxxS(+)	HxS, HxxS(+)		SPECIAL BIDS THAT MAY REQUIRE DEFENCE
(1S) 2S (P) 3D constructive Heart raise	SIGNALS IN ORDER OF PRIORITY			2D/H/S 1st seat nv vs vul are 0-6(7) with 5 card suit expected	
(1m) 2m 55+ Majors, any range		Partner's Lead	Declarer's Lead	Discarding	1M - 2C ART: INV in M, 12+ BAL, GF C
(1m) 3m NAT 6+ m 14-16, new suit F, cue stopper ask	Suit:1st	Count (Hi-Lo = Odd)	Count (Hi-Lo = Odd)	Count (Hi-Lo = Odd)	Very light openings first seat favourable (all balanced 10 counts, unbalanced could be 8 or 9)
(1M) 3M Stopper ask, 4m P/C	2nd	S/P	S/P	S/P	Openings in 3rd seat can be weak for lead direct
VS. NT(vs. Strong/Weak; Reopening;PH)	3rd	ATT (Lo = ENC) rare			1C -1R TRF to Major, can be 0 HCP when short in Clubs
X PEN, 16+ (next X = T/O)	NT: 1st	ATT (Lo = ENC)	S/P	ATT (Lo = ENC)	1C - 1S no M or GF D
2C 44+ Majors (2D ask longer M), 2NT values, 3M 4M 7-10	2nd	Count (Hi-Lo = Odd)	Count (Hi-Lo = Odd)	Count (Hi-Lo = Odd)	1m - 2M 0-6 6+M
2D 1 Major (2M P/C, 2NT values), 2M 5+M 4+m (2NT values, 3C P/C)	3rd	S/P			1M-1NT semi-F 5-11 or can be very weak (2-6) with 3M
vs Mini-NT (range includes 10):	Signals (including Trumps): S/P in trumps (inc on opening lead)			1M - 2S/3m/3H NAT INV	
X PEN, 15+ (next X = T/O)	S/P when giving a ruff, partner has led from shortage, with a singleton in dummy			1M - 3M 4M 4-8	
2C Majors, 2D/H/S 5+ Natural				1C (1M) 2C 44+ minors 5-10(11 rarely)	
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	DOUBLES				
(2M/3X) 4m 55+ m/M NF, (2M) 3M Strong single suited	TAKEOUT DOUBLES(Style;Responses;Reopening)				
X T/O flexible hand, jumps strong single suited (except as above)	Can be light(9)10+, especially when nv or in 4th seat with good shape			SPECIAL FORCING PASS SEQUENCES	
2NT/3NT natural, 4NT minors (or 2 suited over 4S)	Cue forcing to suit agreement, jumps 5 card suit constructive (7)8-11,			If we have cue raised to a specific level then pass is encouraging and signing off is minimum	
VS. ARTIFICIAL STRONG OPENINGS	non-jumps wide range (0-11), 1NT 7-11, 2NT 11-12(13)			Only forcing passes where we have clearly established a GF (accepting an invite doesn't set up a f	
1NT minors, X Majors, very aggressive 1 lvl overcalls, freq 4	raising 1M to 2M can be minimum t/o X with 4 SUPP				
Jumps aggressive preempts	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
1NT by advancer shows strong hand with a fit, new suit NF	1C (1D) X = 4+H			4th suit Game Forcing	
Can pass with strong hands and then act later	1m (1H) X = 4S (1S promises 5+)			Step blackout after reverse	
OVER OPPONENTS' TAKE OUT DOUBLE	SUPP X and XX up to 2M (optional but default is to show support)				
Usually system on except XX 10+ usually no fit and:	Over opponents multi 2D: X 13-15 BAL or any 17+			Psychics: Rare, possible in 3rd seat with a lead direct	
(1M) X 1NT to 2M-1 transfers	No lightner doubles of grand slams				
1NT (X) XX PUP to 2C to play in 5+ minor					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C		2	4S	4+C (10)11-20 or any 4333/4432 (10)11-14/(17)18-19(20)	1D 4+H, 1H 4+S, 1S no M or GF D, INT INV no M (11-12) 2C GF 5+C, 2D 8-10 6+C, 2M 0-6 6+M 2NT 54+ minors INV (11-12) 3C PRE 0-6 nv 5-8 vul, 3D/H/S SPL, 3NT 13-15 BAL, 4M NAT PRE Can respond with 0 HCP with short clubs	Accept TRF with 3 up to 17 HCP, 2M 4 INT 11-14 "BAL", singleton in M ok 2NT 18-19 BAL then transfers Checkback after INT rebid or accept tfr 2C puppet to 2D to play or INV, 2D GF 2NT Puppet to 3C	1C-2C INV NF and then 2NT/3C NF others GF 1C-2M 5M/4+C NF
1D		4	4S	4+D (usually 5+), 11-20	1M 4+, INT 6-10, 2C 4+C GF, 2D GF 4+D, 2M 0-6 6+M 2NT INV no M 3C 8-10 4+D, 3D 0-6 nv 5-8 vul, 3M SPL, 3NT 13-15 BAL no M 4M NAT PRE	INT 11-13(14) 5D332, 2NT 5D332 17-19 1m-2m; step min, then no SPL, SPL Hi/Mid/Lo See 1C for checkback after INT	1D-2D INV NF (3D, 2NT NF, others 1D-3C 7-9 4+D 1D-2M FSJ 5M/4+D, NF
1H / S		(4)5	4S	5+ (4+ in 3rd), 11-20 except 1st seat nv vs vul (8/9)10-20	INT semi-F 5-11 or 2-6 w/ 3M, 2D GF, 1S-2H GF 2C INV M, 12+ BAL, GF C, 3M 4-8 4/5M, 4M PRE 1H-2S, 1M-3m, 1S-3H 6+ INV 8-10, not Hx M support 2NT GF 4+M, 3NT(S)/4C/4D/4H Void SPL 10-12 3M + 1 (i.e. 1H-3S/1S-3NT) = SPL 10-12	Over 2C: 2D accept INV, 2M reject ... 2oM 4oM accepts inv, others 5S+ S/T 1M-2x; 2M promises 6 1M-2NT; 3C min. 3D no SPL, SPL Hi/Mid/Lo See 1C for checkback after INT	2C drury 3/4 2NT 4+M Max pass w/SPL 3C NAT, other single jumps FSJ 3S/4m/4H SPL (very rare)
1 NT			4H	15-17 except 1st seat nv vs vul 14-16 5M/6m/4M5m/singleton honour ok Frequently add a point for 5 card suit	2C Stayman, 2H/S TRF, 2S range ask or C, 2NT D 3C 5M ask, 3D 5S+ minors, 3M SPL (31)(54) 4m TRF to 4M 4NT Quant	1NT-2C; 2D: 2H Majors NF, 2S INV 5S4H, 3M 5oM/4M 1NT-3C; 3D (no 5M) - 3M 4oM After transfer to a minor new suit = SPL	INT (2x) 2NT to 3S transfers INT (P) 2C (X): XX suggest play P no stop or strong suggestion to play bid = stayman response + stopper
2C	X			GF, 23+ if bal	2D neg or waiting, 2M/3m Natural positive good suit, at least 1 keycard	2C-2D; 2NT 23+ BAL GF Natural continuations	
2D		5 nv 6 vul		0-6(7) 1st seat nv vs vul 5-9 nv, usually 6 card, 5 possible (more likely 1st seat than 2nd)	2NT asks suit length/range nv, shortage vul new suit NF nv, F vul	2NT: 3C min/5 3D max/5 3H min/6 3S max/6 2NT(v): 3M min no SPL, 3NT max no SPL	In 4th Seat: 10-14, 6 card suit, not 64
2H		5 nv 6 vul		6-10 vul, 6 card	2x - 3x PRE	2NT - 3x; 4C keycard ask	
2S		5 nv 6 vul					
2 NT				20-22 BAL, 5M/6m, 4M5m, singleton honours ok	3C STAY, 3R TRF, 3S both minors, 4x 2 under TRF S/T	After 3C-3D 3M shows 5oM After 3D-3H; 3S shows 5S+ Majors	
3C		6		6m4M rare but possible	3C-4D or 3x-4C keycard ask	High Level Bidding	
3D		6		Preempt quality varies with greatly with seat/vul	New suit forcing, jump to 4M to play	Over 4S raising to 5H directly is constructive, competitive via 4NT	
3H		6		1st seat nv vs vul 6 is common and no suit quality requirements		After we overcall opponents' PRE most cue bids are choice of game not S/T	
3S		6		vul 7 card suit is expected		Bidding 5M voluntarily in strong auctions asks for control of opponent's suit	
3 NT	X			Solid minor 1st/2nd seat, To play based on long suit 3rd/4th	4C P/C	Over 4M 4NT is usually 2 suited takeout, unless we've agreed a suit previously	
4C		7		4m likely to be 74 or 8 (bypassing 3NT)	4NT rkc		
4D		7		4M 6M5m possible (but unlikely)			
4H		(6)7		4M in 3rd could be stronger hand (no slam opposite P/H)			
4S		(6)7					
4NT	X			Specific Ace Ask	5C none, 5D/H/S shows Ace, 5NT CA, 6C 2 Aces		
5C		(7)8					
5D		(7)8					